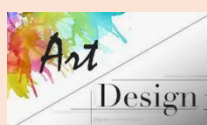


Holy Family Catholic Primary School		Curriculum Planner		Year 3: Summer	
Religious Education 	Mathematics 	Science 	History 	Geography 	English 
To the ends of the Earth Learn how Jesus' followers shared the Good News after Pentecost. & how the Christian message spread across the world. Exploring stories of early missionaries. Reflect on how Christians today live out this mission through kindness, service, and helping others locally and globally. Consider how pupils themselves can show love, courage, compassion in their own communities. Encounter and Dialogue Learn how Christians are encouraged to meet people of different faiths with respect, curiosity, openness, recognising shared values. & differences. Exploring stories of Jesus' encounters with others to understand how dialogue builds understanding, peace and relationships. Reflecting on how respectful conversation helps communities live well together and how pupils can show kindness,	Fractions Find unit and non-unit fractions of shapes, sets, and quantities Numerators and denominators to describe equal parts Comparing and ordering fractions. Adding and subtracting fractions with the same denominator. Money Recognise and counting coins and notes. Convert between £ and p. Compare amounts using value Solving money problems including +, -, giving change. Time Tell and write the time to the nearest minute. Using am/pm and understanding 24 and 12-hour clocks. Measuring and comparing intervals. Solving problems involving duration and elapsed time. Shape Recognise and describe 2D and 3D shapes. Identifying right angles, horizontal/vertical lines, parallel/perpendicular lines. Compare and sort shapes. Making and drawing shapes, using accurate lines and right-angle knowledge.	Young Gardeners Sorting and naming materials. To know different materials have different properties. To explain why one material is better than another for a given job. To know that some materials can be changed by: squashing, bending, twisting and stretching.	Welcome to other worlds! Learning about Ancient Egypt, Ancient Sumer, the Indus Valley, and the Shang Dynasty as some of the world's earliest civilisations. Comparing similarities and differences in culture, achievements, daily life, and historical legacy. Developing chronology skills by placing the civilisations on a timeline. Exploring who the Ancient Egyptians were Learning about daily life, including farming, homes, clothing, food, and the importance of the River Nile Depth Study Understanding beliefs, gods, mummification, and why the afterlife was central to Egyptian culture Investigating pharaohs, pyramids, hieroglyphics, and key achievements that shaped Egyptian society.		Reading: Daily Guided Reading Sessions. Key texts linked to foundation subjects. Writing: Non Chronological report Fact File Performance Poetry Story writing Letter Writing Instruction writing Spelling: Weekly spellings from Spelling Shed.

empathy, and active listening.					
Physical Education 	Music 	Computing 	Art and Design 	PSHE 	
Tennis: Learning to hold a racket correctly and strike a ball with control. Practising simple forehand and backhand actions. Developing sending/ receiving skills, footwork and the ready position. Beginning simple rallies, building teamwork, turn-taking, confidence. Cricket:	Music Listening to Baroque pieces to identify contrasting timbres, including strings, harpsichord, and early orchestral colours. Exploring how dynamics, texture, and ornamentation create expressive sound qualities typical of Baroque music. Experimenting with classroom instruments to imitate Baroque sound colours and create simple patterned motifs.	Branching Databases Learning how to group and classify objects using yes/no questions. Creating and testing branching databases to sort information logically. Understanding how digital classification helps organise data and make decisions. Evaluating and improving their own databases for clarity and accuracy. Simulations Exploring computer simulations and understanding how they model real-life scenarios. Identifying the advantages and limitations of using simulations.	Art - Using simple textile techniques to create Stone Age–inspired prints, exploring texture, pattern, and natural materials to understand how early art was made. DT – Designing and creating a moving-picture mechanism (e.g., linkages and levers) to animate	Jigsaw – Relationships Exploring different types of relationships (friends, family, classmates) and what makes them healthy and respectful. Understanding how to recognise and manage feelings, including jealousy, conflict, and the need for personal space. Learning skills for positive communication, cooperation, and resolving disagreements kindly.	

Developing basic batting skills, including grip, stance, and striking a ball. Practising underarm bowling with control and accuracy. Improving catching, throwing, and simple fielding techniques. Building teamwork, communication, and understanding of simple game rules. Athletics: Developing running skills, sprinting technique and sustained jogging. Practising jumping events - standing long jump and simple take-off/landing skills. Learning basic throwing techniques using safe, equipment eg foam javelins		Making predictions, testing ideas, and observing outcomes within a safe digital environment.	an Egyptian scene that helps Year 2 pupils learn about life in Ancient Egypt.	Developing empathy, celebrating differences, and recognising how actions affect others.
Homework 	Monday, Wednesday and Friday - Reading Books Friday – Maths or English and Spellings. Edshed Timetable Rock Stars	Enrichments 	Prayer Trail Mass at St Vincent's Church – 30th April 2pm Sacrament of First Holy Communion at St Joseph's - 16th May Going Forth Mass – 21st May Class Assembly – 23rd June	